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Resumo:

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Case study: "A Randomized Controlled Trial of an App for Gambling Disorder"

Introduction:

Gambling disorder is a serious problem that affects millions of people around the world. It is characterized by a persistent and recurring pattern of maladaptive gambling behavior that disrupts an individual's life. The development of apps for gambling has made it easier for people to engage in gambling activities, which can exacerbate gambling disorder. Therefore, it is essential to develop effective interventions that can help individuals with gambling disorder to control their gambling behavior. This case study aims to evaluate the effectiveness of a novel app for treating gambling disorder.

Background:

Several studies have investigated the effectiveness of various interventions for gambling disorder, including cognitive-behavioral therapy, motivational interviewing, and medication. However, there is limited research on the use of apps for treating gambling disorder. The app we aim to evaluate is designed to help individuals with gambling disorder by providing them with tools and strategies to control their gambling behavior.

Methods:

We conducted a randomized controlled trial to evaluate the effectiveness of the app for treating gambling disorder. Participants were randomly assigned to either the app group or the control group. The app group received access to the app, while the control group did not receive any intervention. The primary outcome measures were the changes in gambling behavior and symptoms of gambling disorder between baseline and 12-week follow-up.

Results:

The results showed that the app group had a significant reduction in gambling behavior and symptoms of gambling disorder compared to the control group. The app group reported a decrease in the frequency and severity of gambling, as well as a decrease in the amount of money spent on gambling. In contrast, the control group showed no significant changes in their gambling behavior.

Conclusion:

Our findings suggest that the app we developed was effective in reducing gambling behavior and symptoms of gambling disorder. This study provides evidence for the potential of apps as a treatment for gambling disorder. Further research is needed to confirm our findings and to explore the long-term effectiveness of the app.

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